

Registration Information/Rules - Summer 2022

	Overview and Features	
League	Recreational; Adult (18+); No-Checking; COED teams have multiple divisions;	
	Women's teams are all in the same division	
Rink Locations	Family Sports Center (FSC) and Sports Complex (SSSC)	
Season Games	10 regular season games; single elimination playoffs	
Game Details	3 – 15 minute periods; 1.5 hour game slots; on-line scheduling: pucks supplied	
Team Roster Size	Minimum of 15 skaters and a maximum of 19 skaters and 1 goalie.	
Subs	THERE ARE NO "SUBS" IN THE SSAHL	
Fees	Player fee is \$225 for EARLY Registration and \$245 for REGULAR Registration. Goalies – no player fee; \$25 Non-District fee applies to any registrant (skaters and goalies) if you live out of District*	
Available Team Incentives	1.5 hours free ice if entire roster of players has paid in full by March 15, 2022.	
Payment Plan Options	Full Payment or 2 payment plan option ; \$100 at registration, remainder due June 1st; not available to teams receiving 1.5 hour of free ice.	
Scheduled Nights of Play	SSAHL tries to maintain consistent nights of play from one year to the next. Fall/Winter will generally be similar to the prior Fall/Winter, Summer will be similar to the prior Summer. This may vary the first 2 years with the addition of the new Sports Complex (SSSC).	
	SSAHL plans division nights of play based on historical interest levels and the ice slots available for Adult Hockey. Unfortunately, division nights are not fully determined until all teams are registered. All prior seasons' schedules are available on Pointstreak to view how consistently the division schedules have remained over the years. Click HERE for prior Pointstreak Season Schedules and select the "Season" Drop Down List to find a prior season.	
Website	https://ssahl.sportngin.com/	
Registration Link	https://ssahl.sportngin.com/register/form/614806453	
Ice Office Contacts	Peter Hunt – Adult Hockey Coordinator PeterH@ssprd.org 303-754-0563 Susan Pfeiffer – Ice Office Administrator SusanP@ssprd.org 303-754-0584	
	Important Dates and Deadlines	
February 1 – April 1, 2022	Non-refundable Registration Fee due under the Captain's registration account to secure a team's placement on the schedule.	
March 15, 2022	EARLY player registration deadline for \$225 registration fee. Entire team registration payments must be submitted by this date to receive 1.5 hours of free ice time for the team.	
April 1, 2022	REGULAR player registration deadline for \$245 registration fee.	
May 1, 2022	Summer Season begins; Some divisions may start later	
June 1, 2022	Rosters are frozen ; Exceptions are available to replace players with injuries, job transfers, etc. Contact PeterH@ssprd.org for approval. Captains need to submit any roster additions or changes 3 days BEFORE any player is planning on playing.	
June 1, 2022	Remaining payment processed with 2 payment plan	

Team and Player Information	
All Players	Players MUST register before they can play a game. Players will be added to their team's Pointstreak roster AFTER they have registered for the current season.
Returning Team (Captain)	 Non-refundable Registration Fee due under the Captain's registration account to secure a team's placement on the schedule. Communicate to team if you are doing Early Registration (February 1 March 15) Registration Link: https://ssahl.sportngin.com/register/form/614806453
New Team (Captain)	 Email PeterH@ssprd.org with your Team Name so 1. Your team can be added to the Registration for Team selection and 2. A Payment Tracking Page will be set up on the SSAHL website (https://ssahl.sportngin.com/) – this team page has a live link to all of your players' payments. If you do not have a SportsEngine account, go to https://ssahl.sportngin.com/, create an account and email SusanP@ssprd.org to let her know your login name
	 so she can give you "View Permissions" to your team page. 3. Non-refundable Registration Fee due under the Captain's registration account to secure a team's placement on the schedule. 4. Communicate to team if you are doing Early Registration (February 1 – March 15) 5. Registration Link: https://ssahl.sportngin.com/register/form/614806453
Returning Player	 Check with your Captain to see if your team is doing Early Registration (February 1 – March 15) Registration Link: https://ssahl.sportngin.com/register/form/614806453
New Player	 If entering a D3/D4/D5 division, send answers to the 3 screening questions for division approval – see top of page 4 (D3/D4/D5 Approval section). Check with your Captain to see if your team is doing Early Registration (February 1 – March 15) If you do not currently have a SportsEngine Account, you will be required to create one before the system takes you through the registration.
Free Agent Player	 Registration Link: https://ssahl.sportngin.com/register/form/614806453 If entering a D3/D4/D5 division, complete the Free Agent Registration located on the SSAHL website ((https://ssahl.sportngin.com/) Individual players unaffiliated with a team who are looking to join a team must complete the Free Agent registration located on the SSAHL website (https://ssahl.sportngin.com/) The Adult Hockey Coordinator will help facilitate matching players looking for teams with Captains looking for additional players but cannot guarantee a place on a team.
Goalies	 You do not pay the player fee but are still required to register to sign Waivers before you get on the ice. You are also required to pay the \$25 Non-District Fee if you do not live in district. Registration Link: https://ssahl.sportngin.com/register/form/614806453
Multiple Team Registration	If you play on multiple teams, you need to register for EACH of your teams in the current season. The \$25 Non-District Fee ONLY needs to be paid once per season. There is an option in the registration to bypass paying the \$25 Non-District fee so you don't pay it multiple times.

Other Information	
SSAHL and SSPRD Disclaimer	SSAHL and South Suburban Parks and Recreation reserve the right to modify or make additions to the league rules, Code of Conduct and the Registration Information/Rules document during the season without notice, for the benefit of the overall league or to conform to the latest government guidelines. Updates are published on the website SSPRD.ORG, SportsEngine and posted on the bulletin boards at the rinks.
*District Residency and where to obtain Photo ID	Anyone who rents or owns property in the South Suburban District is a District Resident. To find out more information about obtaining a photo ID, click on the following link: https://www.ssprd.org/About/Residency/Residency-Checker
Indemnification, Release and Waiver of Liability	This waiver is included in the registration and must be signed. It states that by registering, registrant releases and indemnifies the District, its employees, agents, contractors, or volunteers from and against any and all claims, demands, loss of injury to person or property, caused during participation in the activity.
Registration/Rules Form	South Suburban Adult Hockey League attempts to practice and instill the values of good sportsmanship in all participants. The Captain is required to supply each player with a copy of the SSAHL Registration/Rules Information form PRIOR to them playing any games.

D3, D4, D5 Divisions	
D3/D4/D5 Approval	Any D3/D4/D5 Captains considering adding any players that were not on their team's roster <u>last season</u> need approval for the D3/D4/D5 skill level.
	This includes existing D3/D4/D5 players wanting to change teams or play on additional teams in the current season – the approval is team and division specific.
	This includes players who were in D3/D4/D5 in past seasons (only players who were on the same team during the adjoining prior season are exempt from this process).
	Players need to answer the following 3 questions and email answers to your Captain to compile a list they will then forward to the Adult Hockey Coordinator along with the team name/division:
	Hockey experience (ice or roller):
	1. Did you begin playing hockey as an adult?
	2. How many years have you been playing and/or skating, ice or roller?
	3. If you played any youth hockey, how many years did you play and what was the highest level you played? (include city/state where you played)
Divisions	SSAHL had 13 divisions with different skill levels last season:
	Upper level – A Division, D2 and D3 North
	Middle level – D3 Central, D3 South, D3 Mon/Tues
	Lower level – D4 and D5 Divisions
Free Agents for D Division	Free Agents can rank themselves in the Free Agent Registration (https://ssahl.sportngin.com/register/form/030406124) based on the categories below:
	1. Played competitive hockey – A Division, D2 and D3 North
	 Little or no Youth Hockey or began playing as an adult, middle levels currently labeled D3 Central, D3 South, D3 Mon/Tues.
	3. Lower levels labeled D4 and D5 Divisions
	Whenever possible, we recommend viewing some games at the skill levels you are considering before the season.
	Based on the skill level of the teams entering each season, SSAHL may need to adjust the # of divisions and their labeling.

	USA Hockey Rule Book followed by SSAHL	
SSAHL follows the USA Hockey rule book with some additions or exceptions contained in this		
Registration/Rules Inforr	mation Form.	
Run Time/Stop Time	Three 15-minute stop time periods. In the event of a 7-goal differential in the third period, the clock will be switched to run time. If at any time during the third period, the differential drops back down below a 7-goal differential, the clock returns to regular stop time.	
Icing	Red Line Icing for the A Division and D2 Divisions	
	Blue Line Icing for Women's division, D3, D4, D5 Divisions	
Ringer Rule	3 goal maximum per game, applies to ALL Divisions EXCEPT A Division and D2. All other divisions utilize the 3 goal limit per player per game and it still applies for Playoff Season, therefore a player with 3 goals in regulation time is ineligible to participate in the shootout. NOTE : If a single player scores a 4 th goal, it doesn't count and the team is	
	assessed a 2 minute bench minor penalty for Delay of Game.	
Shootout	In the event of a tie, there will be a 5 round shootout. If the game is still tied after the shootout, the game will be recorded as a tie in the regular season. See Playoff Season for other rules.	
Rosters	Maximum of 20 players on a roster, 19 PAID skaters and 1 regular goalie. Additional "back-up" goalies are allowed over the 20, but they need to register. Only REGISTERED/ROSTERED players are allowed to play (this includes goalies). Teams that do not comply may forfeit each game in question and the teams' Captains may be suspended.	
Jerseys	All teams should have matching home and away jerseys with permanent numbers attached. Any player without a matching jersey or permanent number may be removed from the ice and unable to play until he/she complies with this rule.	
Minimum Play Rule	In order to be eligible for playoffs, players should have played a minimum of 4 games (Summer) and 8 games (Fall/Winter) during the regular season. Exceptions may be approved by the League Director on a case by case basis. Please apply in an email request a week or 2 before the playoff season.	
Players on Multiple	Players who play on more than one team should only play one level down from	
Teams	their highest level team. Exceptions can be approved on a case by case basis.	
PLAY IN THE RIGHT	PLAY IN THE RIGHT DIVISION. The SSAHL Coordinator and South Suburban Family	
DIVISION	Sports Center Management reserve the right to move a player or team to another division based on the player's ability or alternately move the team up or down a division.	
Register before play	All players are required to REGISTER ONLINE, and in the process sign the online waiver, BEFORE ever skating.	
Subs	THERE ARE NO "SUBS" IN THE LEAGUE	

Penalties and Suspensions	
Maximum of 3 Penalties in One Game	A player receiving 3 penalties in a game will be ejected from the game immediately after the 3 rd penalty. This is just an ejection from the current game, it is not a Game Misconduct
Game Misconducts	1 st Game Misconduct - 1 game suspension 2 nd Game Misconduct – in the combination of the regular season and the adjoining playoff season is SUSPENDED from the League for 1 YEAR for all teams and divisions, no refunds.
Fines for Game Misconduct Penalties for Fighting	1 st Offense - \$50 fine, one game suspension 2 nd Game Misconduct – in the combination of the regular season and the adjoining playoff season is SUSPENDED from the League for 1 YEAR for all teams and divisions, no refunds.
Fines for Game Misconduct for Penalties for Abuse of Officials	1 st Offense - \$50 fine, 1 game suspension. 2 nd Game Misconduct — in the combination of the regular season and the adjoining playoff season is SUSPENDED from the League for 1 YEAR for all teams and divisions, no refunds.
Match Penalty	No maximum number of games which a player may be suspended. Committee makes initial determination of severity of suspension. Player can accept or reject it. If they reject it, then a committee hearing will be set up.
Excessive Penalties	 Any player receiving a total of 28 minutes in penalties during the regular season, will receive a one (1) game suspension that will carry over into the Playoffs. Any player receiving a total of 36 minutes in penalties during the regular season will receive a two (2) game suspension that will carry over into the Playoffs. Any player receiving 44 or more minutes in penalties during the regular season will be suspended from the league for the balance of the season including Playoffs.
Miscellaneous Information on Penalties and Suspensions	 Players suspended for the balance of the season, including the Playoff season, will NOT receive a refund. Players receiving a Game Misconduct must serve their suspended games immediately, in succession, in the same division that the Game Misconduct occurred and pay their fine online prior to the next game for which they are eligible. Any skater found playing who has not fully completed his/her suspension or paid their fine may be immediately removed from the ice and have another 2 games added to their suspension. A team Captain may be suspended for using ineligible players. Any suspensions and/or probations will carry over to the next SSAHL season in which the player participates (summer, winter, playoffs). There are no appeals of the Referee's calls. There is no video review except for Match Penalties by the committee. The SSAHL Coordinator and South Suburban Parks and Recreation Management's decisions are final.

Additional Rules for Playoffs	
Photo ID Required	 Please have a clear photo ID <u>available in the locker rooms</u> for all players before and during games. If a team's Captain chooses to challenge the identity of an opposing player, notify the Scorekeeper, not the Referees. Do not wait until the game is over to ask for ID, ask at some point during the game before players have left the ice. Teams playing with ineligible players may forfeit the game and their Captains may be suspended. Please contact the Ice Office if you have questions regarding goalies. One suggestion is that Captains ask their players well ahead of Playoffs for a copy of their Photo ID so that Captains can keep a complete file in their bag. Please make any photos large enough to be able to identify the player.
Rosters, Eligibility and Exception Requests	 Pointstreak ported over the eligible players with the minimum # of games necessary for eligibility in the Playoffs (4 games in Summer, 8 games in Fall/Winter) The filter is not 100% accurate and the statistical data entered is not 100% accurate, so please review your rosters in the Playoff season for accuracy and try to let me know if there are any discrepancies before the beginning of your division's playoff series. If you have players who you know will not meet the minimum # of games and they were injured, had a shift changed, unanticipated out of town assignments or have a special circumstance, I can address them individually, please email those requests with the player name and jersey #.
Searching for Playoff Schedules	 Multiple seasons are ACTIVE in Pointstreak. Start dates for playoffs vary for all divisions. The Playoff schedules are located in a separate Playoffs Season on Pointstreak. From the SEASON drop down menu select Playoffs Summer 2022, then STANDINGS, then select your TEAM NAME, then select SCHEDULE. The games are available in the normal schedule format like you have used during the regular season, from the Division menu, select Schedule.

Additional Rules for Playoffs - Overtime and Shootouts

- In the event of a tie, after regulation time has expired, there will be a 2 minute break followed by a 4 on 4, five minute (stop time) sudden death overtime. The overtime period shall be played with each team at a numerical strength of four (4) skaters and one (1) goalkeeper. If the game is still tied after the 5 minute overtime has expired, there will be a shootout with 5 pairs of shooters. Roster (except goalies) must shoot before any player can shoot a second time.
- If a player is serving a penalty when the game ends, the player in the penalty box is ineligible to participate in the shootout. The only exception is if the penalty is a bench minor (too many men on the ice). All divisions EXCEPT A division and D2 divisions utilize the 3 goal limit per player per game and it still applies for Playoff Season; therefore a player with 3 goals in regulation time is ineligible to participate in the shootout (EXCEPT in A Division and D2 Divisions which have no ringer rule).
- Each team selects 5 skaters from their team to take penalty shots one at a time against the opposing goaltender, with teams alternating shots.
- After the 10 players have all taken their shots, the team with the most goals is declared the winner.
- Shootouts IN THE PLAYOFF SEASON that are still tied after 5 skaters from each team have taken shots, the shootout continues with an additional pair of skaters until one team has won the advantage (assuring that each team has taken an equal number of shots). The shootout may end earlier, if one team has scored more goals than the opposing team could score with its remaining shooters. All skaters eligible for the shootout on a team's roster must shoot before any player can shoot a second time.
- The overtime period shall be played with each team at a numerical strength of four (4) skaters and one (1) goalkeeper.
- Additional penalties to be assessed consistent with the rules in regulation time.
- **Note 1:** If a team is penalized in overtime, teams play 4-3.
- **Note 2:** In overtime, if a team is penalized such that a two-man advantage is called for, then the offending team will remain at three (3) skaters while the non-offending team will be permitted a fifth skater.
- **Note 3:** At the first stoppage of play after the two-man advantage is no longer in effect, the numerical strength of the team will revert back to either a 4 on 4 or a 4 on 3 situation, as appropriate.
- **Note 4:** If there is a man power advantage situation which carries over from regulation time to overtime, the above criteria will be applied at the start of overtime. Accordingly, if at the end of regulation time, the teams are 5 on 4, overtime begins at 4 on 3.
- **Note 5:** The overtime period will be commenced immediately following a two (2) minute rest period during which the players will remain on the ice. The teams will not change ends for the overtime period.
- **Note 6:** When the regulation ends with an on-ice manpower strength of 5 on 3, teams will commence the overtime with a strength of 5 on 3. With the expiration of penalties, due to continuous action, player strength may get to 5 on 5 or 5 on 4. At the first stoppage of play following, player strength must be adjusted to 4 on 4 or 4 on 3.
- **Note 7:** If at the end of regulation time, teams are 3 on 3, overtime starts 3 on 3. Once player strength reaches a 5 on 4 or 5 on 5, at the next stoppage player strength is adjusted to 4 on 3 or 4 on 4, as appropriate.
- **Note 8:** If at the end of regulation time teams are 4 on 4 with a player or layers in the box serving non-coincidental penalties, overtime starts 4 on 4 and players exit penalty box as normal to 5 on 4 or 5 on 5. At first stoppage of play, teams are adjusted to 4 on 3 or 4 on 4, as appropriate.